

Digital Art - COMPUTER GRAPHICS Eleanor K. Brewer, Instructor

OBJECTIVE-all assignments begin with a famous artist in history.

Students will be exposed to and present to the class many facts and their own creations similar to a famous artist or artists of their choice. This will require some research on each student's part. Students will:

1. learn to express sentiments/ideas/philosophy in creations of their own artwork that relates to each chosen artist with Photoshop.
2. learn how to create depth using foreground, middleground and background with a. Multiple Selections and b. Layers.
3. learn to see and create ***aerial perspective*** using three optical illusions used in digital media: a. Size b. Placement c. Focus.
4. learn the compatibility and identity of many software extensions.
5. move files from the internet to Photoshop & Save appropriately.
6. learn to use basic color systems: monochromatic, complementary, analogous, gradations and the three dimensions of color: hue, value, and saturation with Photoshop tools and techniques.
7. practice the research, theorize, plan use of famous artists styles.
8. write a 3-page essay describing a favorite artist's life and work.
9. learn to present a narrated animated Power Point that illustrates all of the above eight (8) assignments.

Share their visual Photoshop manipulations and enhancements with the class visually and orally with their completed Power Point Presentation on the Big Screen. This presentation will include all 9 assignments with animated transitions, sound and narration of the highlights of their chosen subject artwork, & famous artist's work.

MATERIALS – Four Documentation Tutorial Handouts are first introduced and studied to assist students in learning

A. Selection Basics

B. Layout Basics

C. Photo Manipulation, Enhancement and Retouching

D. Combining Illustration Graphics and Photoshop Images

E. Additional Tutorials – Five through Sixteen are available

- Demonstration of artwork from several style periods, cultural time periods describing life, work, how historical events influence art.
- Instruction in finding a famous artist to research these facts for project use and for writing a paper in a final recap assignment.
- CPU and Software: Photoshop
- Access to the library and or internet and a list of websites
- CD and Flash Card. This Power Point will be added to assignments in the students' portfolio CD at the end of two trimesters.
- **SET UP, PREPARE assignments–5 subjects x 6 variables**
- Review demonstrations/tutorial method of creating variables.
- Illustrate & create examples of a famous artist's style.
- Show examples of aerial perspective in artwork.
- Demonstrate how to export files from the internet to Photoshop.
- Demonstrate Elements and Principles – Handout on Hard drive
 1. *Emphasis*
 2. *Balance*
 3. *Repetition*
 4. *Harmony*
 5. *Variety*
- Assign Famous Artist research 3-page paper. Suggest website url's for student variety in research papers.
- Assign Power Point **Final** which will include a labeled slide for Each of Five Chosen Subjects with 6 Variables = 30 works.